Mist

Press Kit

Basic Info:

Developer:  Shadow Games  
Release Date: 26th June 2018   
Website: MistGame.com

Based in Ipswich, England

Available on:

Platforms: PC, Mac, Linux   
Stores: Steam   
Price: £9.99/ $12.55/ €11.55

Social Media:

Facebook: http://www.facebook.com/ShadowGames

Twitter: http://www.Twitter.com/ShadowGames

Twitch: http://www.Twitch.com/ShadowGames

Kickstarter: http://www.KickStarter.com/ShadowGames

Press Contact:

Lewis Wilden  
 Email: media@shadowgames.com

About the game

Description

Mist is mystifying audiences with its action-packed Horror based adventure game with mysterious characters, randomly generated terrain and a dark mysterious aesthetic. The player must switch between two playable characters to overcome the obstacles. But the Mist is there to stop, slow and make the world more hostile. Mist features several unique levels that are designed to support the learn practise master loop.

Features

* Switching character: Players need to switch characters to complete some puzzles
* Randomly generator terrain: each new game will be different
* Multiplayer game mode: can play with your friends online
* Full single player campaign
* Multiplayer game modes are playable online, on LAN or in split screen mode (up to 2 players)
* Original soundtrack
* Steam leader boards and achievements
* Keyboard and gamepad support for compatible devices on Windows, Xbox One and PS4 gamepads

Coming Soon

DLC Features to be released due to Kickstarter funding (Release date TBC)

* 7 New campaign missions
* New multiplayer game mode with new maps and puzzles
* Ability to play with 4 people online and split screen

Company History

Shadow games LTD is an independent games development company started in 2016 by students from university of Suffolk. The 6 of us are game enthusiast and are dedicated to creating the best possible game for our customers.

So, what is our focus? We want to create exciting and challenging gameplay for all our players. We want to create games that you can play together with your friends, family or solo. Primarily we want to give our players a great experience when playing the game, we create.

Team

Lewis:

Lead Game Designer/Owner

John:

Lead Programmer/Owner

Charlie:

Game Designer

River:

Game Designer

Guy:

Artist

Screen Shots



